Tables

1. **Team**:

* Name (string)
* ID (int)

1. **Match**

* ID (int)
* CompetitionID (int) (foreign key)
* Home TeamID (int) (foreign key)
* Away TeamID (int) (foreign key)
* Home Goals (int)
* Home away (int)
* Winner ID (int) (foreign key)
* Date

1. **Match Players**

* ID
* MatchID(int) (foreign key)
* TeamID(int) (foreign key)
* PlayerID(int) (foreign key)
* Substitute Minute(int) nullable

1. **Events**

* ID (int)
* TeamID (int) (foreign key)
* Num (int)
* MatchID (int) (foreign key)
* EventTypeID (int) (foreign key)

1. **EventType**

* ID (int)
* Name (string) Corners/ offside / shots on target / shots off target / yellow card / red card / Possession

1. **Competition**

* CompetitionID (int)
* LeagueName (string)

1. **Goal**

* ID
* MatchID(int) (foreign key)
* TeamID(int) (foreign key)
* Minute(int) (foreign key)
* ScorerID(int) (foreign key)
* AssistantID(int) (foreign key)

1. **Player**

* ID
* TeamID(int) (foreign key)
* Name
* PositionID(int) (foreign key)

1. **Position**

* ID
* Name

1. **Player transfer**

* ID
* PlayerID(int) (foreign key)
* Destination TeamID(int) (foreign key)
* Source teamID(int) (foreign key)
* Date